

Social Sport Competitions Information booklet



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Code of Conduct

All players and spectators are required to abide by the Code of Conduct. Penalties for breaching this Code of Conduct may include verbal or written warnings, sending off for periods of time and /or remainder of game, or suspension or expulsion from current and future competitions. Newcastle University Sport reserves the right to remove individuals or teams from the premises or deny entry to individuals or teams at its discretion.

- 1. Abide by the rules of the match or competition.
- 2. Behave in a positive manner at all times and do not direct physical or verbal abuse towards officials or participants at any time.
- 3. Encourage and support honest effort, skilled performance and improvement.
- 4. Show respect for opponents and their skills.
- 5. Do not mix alcohol with sport. No player will be permitted to take part in any competition where there is any indication of intoxication.
- 6. Respect the official's decision. Do not abuse, threaten, or intimidate a referee or match official and do not show dissension, displeasure or disapproval towards a referee or match official's decision in an abusive or unreasonable fashion.
- 7. Condemn the use of violence in any form, whether it occurs between spectators, coaches, officials or players.
- 8. Leave the area tidy and free from any litter or other mess.

It is considered unacceptable behaviour to constantly question official's decisions. Team captains may approach officials for rule clarification. The decision of the official on court/field is final and continued harassment of officials may result in players being sent from the court/field or excluded from competition.

Insurance

NUsport recommends that each player <u>privately</u> covers themselves against injury. Whilst there is Public Liability and Professional Indemnity cover, there is no Personal Accident cover in place. Players participate at their own risk and participation is subject to NUsport Terms and Conditions available to view at **www.theforum.org.au** or on request at The Forum Sports & Aquatic Centre, University, or The Forum Health & Wellness Centre, Harbourside. NUsport advises patrons with existing medical conditions to seek appropriate medical clearance before participating in NUsport managed program.

Nails and Jewellery

Nails are to be **short and smooth** and CANNOT be taped or gloved. All jewellery MUST be removed, any jewellery unable to be removed may be taped (players must provide their own tape). All taped jewellery will fall under the umpires discretion. Players who do not adhere to these conditions will be **unable to take the court** for safety reasons.

Registration Fees

\$1,000 – Semester 1 2024	One-time payment that covers all team fees for the competition. NO weekly fees.
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- 1. Competition fees will be paid online via GameDay which is linked on the wesbite. https://membership.mygameday.app/regoform.cgi?formID=112356
- 2. Registrations will close approximately 2 business days before the competition start date. This allows the administration team to create the draws and distribute them to the teams before the first game. Please be aware this will mean you will receive limited notice of your first games start time.
- 3. Once team registrations have closed, you will be unable to register your team.
- 4. No refunds will be provided should teams forfeit, be forfeited against, receive byes due to unavoidable competition changes, poor weather or other circumstances.



5. Refunds will be considered upon written application and under extenuating circumstances only. All refunds are at NUsport's discretion. Any refund will be provided less administration fees.

Scoring

Win	3 points	Вуе	3 points
Draw	2 points	Win by Forfeit	3 points
Loss	1 point	Loss by Forfeit	0 points

Forfeits

We want to ensure that teams are getting their value for money when participating in our competitions. Therefore, we ask that all teams make every effort possible to avoid a forfeit, by using all options available to them.

Should you be struggling for players, please notify the NUsport as soon as possible. With enough notice, we have a large list of individual players who are looking to join a team. We can also assist to contact other individuals who are happy to fill in for your team. You may also use social media tools, such as the **Netball fill-ins Facebook Page** to request players for your teams.

OUR AIM THIS SEASON IS TO LIMIT FORFEITS AS MUCH AS POSSIBLE. Please assist us in reaching this goal by doing your very best to fill your side each week. Early communication, both with your players and our administration staff, will make the organisation of your side a whole lot easier.

Should you ABSOLUTELY need to forfeit, it MUST be communicated to NUsport at least 24 hours prior to a game by calling reception on 4921 7003. Email forfeits will ONLY be accepted with one week's notice.

To ensure all teams receive maximum value when participating in our competitions, NUsport has implemented a forfeit penalty system. Teams who forfeit three (3) times in a season will be **removed from the competition** at NUsport's discretion and registrations for future competitions might be restricted.

A forfeit will also be awarded if a team fails to take the court within **five (5) minutes** of commencement of their game. Results given to the non-offending team for forfeits vary between each sport. See table below:

Netball	15 - 0	Open Futsal/Sml-sided Soccer	5 - 0
Basketball	20 - 0	Mixed Volleyball	2 - 0 (sets)
Touch Football	5 - 0	Forum Fives	15 - 0

In the case of a team forfeiting, NUsport will do their best to provide a friendly game upon request from the team being forfeited against. All participants in friendly games must be registered members of a NUsport social sports competition for that season or hold a valid forum membership.

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Spirit Award

The Spirit Award is designed to showcase a team that has embodied the 'spirit of the game'. This includes demonstrating outstanding levels of sportsmanship and the ability to overcome obstacles and boundaries that are unpredictable during each game. This team also contributes to a supportive and inclusive environment where their teammates, coaching staff, umpires and spectators feel respected and inspired.

After each game the referee and team captains will allocate points to each team. When allocating spirit points you should consider the following questions before providing a score. The spirit score is recorded on the score sheet at the end of each game.

- Did they abide by the rules?
- Were they fair minded/ did they avoid contact etc?
- Did they show self-control and a positive attitude?
- Did they communicate properly and effectively?
- Did they work together as a united team?

Teams will be contacted should they receive a score of 2 or less by one of our officials or their opposition.

NUsport takes a zero-tolerance approach to bullying, harassment, and discrimination of an kind. Nusport reserves the right to remove suspend or ban teams and individuals from matches and competitions for any conduct that is contrary to the spirit of sport, NUsport terms and conditions of participation and code of conduct.

Each team

Player Registrations

All players are now required to register individually into their team via the **Team Member Registration** form on our **website**.

All players MUST be registered into their team before taking the court (this includes fill-ins and new players).

Should a player be a late addition before a game, they MUST register before taking the court. Failure to do so will mean they are unable to participate. Our friendly Team members will be able to assist you when signing in for each game.

Players must sign on weekly for their team. To qualify for finals, a registered player must have played a MINIMUM of three (3) games for their team. If a team has received a forfeit, a player must have played two (2) games PRIOR to receiving the forfeit to qualify.



Fixtures, Results and Divisions

The initial release of fixtures occurs at the commencement of the competition, with the possibility of subsequent adjustments until the conclusion of the fifth round, primarily in response to grade modifications. Fixture updates may be released on a weekly basis, highlighting the importance of regular draw checking. In the event of changes within a 24-hour timeframe preceding a game, team managers will receive prompt notification via phone. Subsequently, changes exceeding the 24-hour timeframe will be conveyed through email communication, given the substantial volume of teams under management. Team Managers are tasked with the responsibility of consistently monitoring both email and phone channels for any communication.

Fixtures can now be viewed online via the Forum **website**, alternatively fixtures, results and ladders can be viewed on the downloadable app "GameDay" via both the **Google play** and **Apple** App store.

Please note that a large amount of time and effort goes in to making grading decisions, and the greatest care is taken to make divisions as even as possible. Grading will be based off division nominations, past results and team numbers. Our sports officials and administration staff use the first 4 weeks of competition as a guide to adjust divisions where required, all grades will be finalised by round 5. The best efforts are made by NUsport to grade teams accordingly to create fair and enjoyable competitions for all, and their decisions are final with no regrading after round 5.

Reserves, fill-ins, and additional players

A large number of individuals register each season looking for a team to join. If you are requiring extra players, please contact The Forum via email; **competitions@theforum.org.au**

Inclement weather

In cases where competitions cannot commence due to inclement weather, including rain, hail, storms, or extreme heat, etc., NUsport will endeavour to move the event to an alternate date where possible. This may include rearranging the competition structure to suit timeframes, changing game formats, venue availability, etc. The postponement or cancellation of a competition will be determined by NUsport at the soonest possible time and communicated team managers. In the event of a single match or game being impacted by inclement weather, if rescheduling is not possible, the game will be considered a 0-0 draw.

Contact

For all enquiries related to Social Sport Competitions, please direct your correspondence to the Sports Administrator at **competitions@theforum.org.au**

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Semester 1 social sport calendar

	Sunday mixed netball	Monday ladies netball	Monday mixed touch football	Tuesday mens basketball	Tuesday ladies netball	Wednesday mixed basketball	Thursday mixed netball	Friday open futsal	Friday mixed volleyball
round 1	25-Feb	26-Feb	26-Feb	27-Feb	27-Feb	28-Feb	29-Feb	1-Mar	1-Mar
round 2	3-Mar	4-Mar	4-Mar	5-Mar	5-Mar	6-Mar	7-Mar	8-Mar	8-Mar
round 3	10-Mar	11-Mar	11-Mar	12-Mar	12-Mar	13-Mar	14-Mar	15-Mar	15-Mar
round 4	17-Mar	18-Mar	18-Mar	19-Mar	19-Mar	20-Mar	21-Mar	22-Mar	22-Mar
round 5	24-Mar	25-Mar	25-Mar	26-Mar	26-Mar	27-Mar	28-Mar	5-Apr	5-Apr
round 6	7-Apr	8-Apr	8-Apr	2-Apr	2-Apr	3-Apr	4-Apr	12-Apr	12-Apr
round 7				9-Apr	9-Apr	10-Apr	11-Apr		
	Competition Break- 14th April through to 27th April								
Round 7 Cont.	28-Apr	29-Apr	29-Apr					3-May	3-May
round 8	5-May	6-May	6-May	30-Apr	30-Apr	1-May	2-May	10-May	10-May
round 9	12-May	13-May	13-May	7-May	7-May	8-May	9-May	17-May	17-May
round 10	19-May	20-May	20-May	14-May	14-May	15-May	16-May	24-May	24-May
round 11	26-May	27-May	27-May	21-May	21-May	22-May	23-May	31-May	31-May
semi finals	2-Jun	3-Jun	3-Jun	28-Jun	28-Jun	29-Jun	30-Jun	7-Jun	7-Jun
grand finals	9-Jun	3-Jun	3-Jun	4-Jun	4-Jun	5-Jun	6-Jun	7-Jun	7-Jun

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Rules

Basketball - Men's and Mixed

Games are played according to the FIBA Official Basketball Rules 2020 with the following local rules for mixed competition:

1. Fielding a Team

- 1.1. Teams may register up to 18 players.
- 1.2. Teams may field a maximum of five (5) registered players on court.
- 1.3. At least four (4) registered players are required for a game to commence.
- 1.4. Mixed teams may play a maximum of three (3) players of a single gender on court at any time.
- 1.5. Players must be 16 years of age or older to be eligible to play.
- 1.6. All players MUST be registered to play (See Player Registrations on page 5).

2. The Game

- 2.1. Games will consist of 2 x 20 minute halves, with a break of one minute at half time.
- 2.2. Game will begin with a jump ball (for Mixed either Male v Male or Female v Female). All further jump ball situations will use the possession rule.
- 2.3. Regular season games will start and finish on time. There will be no stoppages for time outs.
- 2.4. During all finals, the clock will be stopped within the last **two-minutes** only for fouls and time outs.
- 2.5. MIXED BLOCKING A male player may take a defensive position in front of a female player but must not attempt to block her shot. The player's feet must remain on the ground and his hands within his cylinder. Infractions of this rule may be penalised by the shooter receiving two (2) free throws.
- 2.6. Teams may substitute players at any dead ball situation during the game after notifying the referees.
- 2.7. Both team captains must sign the scoresheet and provide spirit point scores at the completion of the game.

3. Attire

- 3.1. Referees will check ALL players prior to taking the court with regard to jewellery and nail length (See **Nails and Jewellery** on page 3).
- 3.2. Teams should be dressed in matching coloured tops, which must be numbered on the back at minimum.
- 3.3. Appropriate, closed footwear must be worn. Players will not be allowed to take the court with bare feet. Non-Slip, non-marking indoor shoes are recommended.
- 3.4. Team uniforms must not display offensive images or language, as per the entry conditions to NUsport managed facilities.

4. Finals

- 4.1. Finals will be played in the following format: (1st v 4th) & (2nd v 3rd). Winners progress to Grand Final.
- 4.2. If scores are level at the end of regular time, a period of Overtime will commence. 2-minutes each way. If scores are still level, a team must take the lead by two points to win the game.

<u>Important</u>: 6-week summer competitions will only consist of 1 round of finals, thus a standalone grand final where $1^{st} v 2^{nd}$ on the final ladder. This is due to the restrictions and costs associated with a reduced season.



Futsal - Open

Games are played according to the FIFA 2020/2021 Laws of The Game with the following local rules for open competition:

1. Fielding a Team

- 1.1. Teams may register up to 18 players.
- 1.2. Teams may field a maximum of five (5) registered players on court (one of whom is the Goalkeeper).
- 1.3. At least four (4) registered players are required for a game to commence.
- 1.4. Teams playing Open Futsal will not have any restrictions based on the number of male/female players on the court. It is an OPEN competition.
- 1.5. Players must be 16 years of age to be eligible to play.
- 1.6. All players MUST be registered to play (See Player Registrations on page 5).

2. The Game

- 2.1. Games will consist of 2 x 20 minute halves, with a break of one minute at half time.
- 2.2. Captains will begin with a coin toss; 'paper-scissors-rock' or other method to determine which team will receive first possession.
- 2.3. Games will start and finish on time. The clock will not stop for time outs.
- 2.4. Teams may substitute players at any time without notifying the referee EXCEPT for Goalkeepers.
- 2.5. Both team captains must sign the scoresheet and provide spirit point scores at the completion of the game.

3. Attire

- 3.1. Referees will check ALL players prior to taking the court with regard to jewellery and nail length (See **Nails and Jewellery** on page 3).
- 3.2. Teams should be dressed in matching coloured tops, which should be numbered on the back.
- 3.3. Appropriate, closed footwear must be worn. Players will not be allowed to take the court with bare feet. Non-Slip, non-marking indoor shoes are recommended.
- 3.4. Team uniforms must not display offensive images or language, as per the entry conditions to NUsport managed facilities.

4. Finals

- 4.3. Finals will be played in the following format: (1st v 4th) & (2nd v 3rd). Winners progress to Grand Final.
- 4.4. If scores are level at the end of regular time, a period of extra-time will commence. 2-minutes each way. If scores are still level, a team must take the lead by two points to win the game.

<u>Important</u>: 6-week summer competitions will only consist of 1 round of finals, thus a standalone grand final where 1st v 2nd on the final ladder. This is due to the restrictions and costs associated with a reduced season.



Netball - Ladies and Mixed

Games are played according to the International Federation Official Rules of Netball 2020 Edition with the following rules for local competition:

1. Fielding a Team

- 1.1. Teams may register up to 18 players.
- 1.2. Teams may field a maximum of seven (7) registered players on court.
- 1.3. At least five (5) registered players are required for a game to commence.
- 1.4. Teams playing Mixed Netball may have a maximum of three (3) and minimum of one (1) male/s on court at any time.
- 1.5. Mixed teams may have a maximum of one (1) male per third i.e. one only as either GS or GA (attacking third), one only as either WA, C or WD (centre third), and one only as either GD or GK (defensive third)
- 1.6. Players must be 16 years of age to be eligible to play.
- 1.7. All players MUST be registered to play (See Player Registrations on page 5).

2. The Game

- 2.1. Games will consist of 2 x 20 minute halves, with a break of one minute at half time.
- 2.2. Captains will determine which team will receive possession for the first centre pass, with a coin toss, 'paper-scissors-rock' or other method.
- 2.3. Games will start and finish on time.
- 2.4. Both team captains must sign the scoresheet and provide spirit point scores at the completion of the game.

3. Attire

- 3.1. Umpires will check ALL players prior to taking the court with regard to jewellery and nail length (See **Nails and Jewellery** on page 3).
- 3.2. Teams should be dressed in matching coloured tops.
- 3.3. Appropriate, closed footwear must be worn. Players will not be allowed to take the court with bare feet. Netball shoes are recommended.
- 3.4. Team uniforms must not display offensive images or language, as per the entry conditions to NUsport managed facilities.
- 3.5. Bibs are provided at the venue. However, teams may also provide their own.

5. Finals

- 5.1. Finals will be played in the following format: (1st v 4th) & (2nd v 3rd). Winners progress to Grand Final.
- 5.2. If scores are level at the end of regular time, extra-time will commence. 3-minutes each way. If scores are still level, a team must take the lead by two points to win the game.

 $\underline{\text{Important}}$: 6-week summer competitions will only consist of 1 round of finals, thus a standalone grand final where 1st v 2nd on the final ladder. This is due to the restrictions and costs associated with a reduced season.



Touch Football - Mixed

Games are played according to the **Touch Football Rules 8th Edition** with the following rules for local competition:

1. Fielding a Team

- 1.1. Teams may register up to 18 players.
- 1.2. Teams may field a maximum of SIX (6) registered players on the field.
- 1.3. At least four (4) registered players are required for a game to commence
- 1.4. Teams may have a maximum of three (3) and minimum one (1) male on the field at any time.
- 1.5. Players must be 14 years of age to be eligible to play.
- 1.6. All players MUST be registered to play (See Player Registrations on page 5).

2. The Game

- 2.1. Games will consist of 2 x 20 minute halves, with a 2 minute half time break.
- 2.2. Captains will begin with a coin toss; 'paper-scissors-rock' or other method to determine which team will receive first possession.
- 2.3. Games will start and finish on time. The clock will not stop for injuries/time outs.
- 2.4. Teams may use an unlimited number of substitutions at any time during the game.
- 2.5. Both team captains must sign the scoresheet and provide spirit point scores at the completion of the game.

3. Attire

- 3.1. Umpires will check ALL players prior to taking the court with regard to jewellery and nail length (See **Nails and Jewellery** on page 3).
- 3.2. Teams should be dressed in matching coloured tops which must be numbered on the back at minimum.
- 3.3. Appropriate, closed footwear must be worn. Players will not be allowed to take the field with bare feet. Moulded football boots are recommended. Screw-in/metal studs are not permitted.
- 3.4. Team uniforms must not display offensive images or language, as per the entry conditions to NUsport managed facilities.

4. Finals

- 4.1. Finals will be played in the following format: (1st v 4th) & (2nd v 3rd). Winners progress to Grand Final.
- 4.2. If scores are level at the end of regular time during finals matches, a *drop-off* will occur in accordance with TFA 7th Edition playing rules.

 $\underline{Important} \hbox{: 6-week summer competitions will only consist of 1 round of finals, thus a standalone grand final where 1^{st} v 2^{nd} on the final ladder. This is due to the restrictions and costs associated with a reduced season.}$



Volleyball - Mixed

Games are played according to the Official Volleyball Rules 2017-2021 with the following rules for local competition:

1. Fielding a Team

- 1.1. Teams may register up to 18 players.
- 1.2. Teams may field a maximum of six (6) registered players on court.
- 1.3. At least five (4) registered players are required for a game to commence.
- 1.4. Teams may have a maximum of three (3) and minimum one (1) males on court at any time.
- 1.5. Players must be 16 years of age to be eligible to play.
- 1.6. All players MUST be registered to play (See Player Registrations on page 5).

2. The Game

- 2.1. Captains will begin with a coin toss, 'paper-scissors-rock' or other method to determine which team will serve first. The winning captain will choose to serve or receive; the losing captain will have the choice of end.
- 2.2. Games will consist of 2 sets to 21 points and a final 3rd set to 15 points. All games are subject to a 40 minute time limit. Should the time limit be reached before all sets have been completed, the result will be based on the score at that time (i.e. if Team A plays Team B and the score is 25-12; 17-25; 11-8 at full time, Team A will be declared the winner). If the set score is even at full time, a draw will be declared.
- 2.3. "Rally Point" scoring will be used. This simply means a point is scored whenever a team wins a rally, regardless of which team was serving.
- 2.4. Games will start and finish on time. No injury time or "time outs" will be allowed.
- 2.5. Teams may substitute players on any rotation during the game.
- 2.6. Both team captains must sign the scoresheet and provide spirit point scores at the completion of the game.

3. Attire

- 3.1. Umpires will check ALL players prior to taking the court with regard to jewellery and nail length (See **Nails and Jewellery** on page 3).
- 3.2. Teams should be dressed in matching coloured tops.
- 3.3. Appropriate, closed footwear must be worn. Players will not be allowed to take the court with bare feet. Non-Slip, non-marking indoor shoes are recommended.
- 3.4. Team uniforms must not display offensive images or language, as per the entry conditions to NUsport managed facilities.

5. Finals

5.1. Finals will be played in the following format: (1st v 4th) & (2nd v 3rd). Winners progress to Grand Final.

<u>Important</u>: 6-week summer competitions will only consist of 1 round of finals, thus a standalone grand final where 1st v 2nd on the final ladder. This is due to the restrictions and costs associated with a reduced season.



Forum Fives Netball

Games are played according to the International Federation Official Rules of Fast 5 Netball 2020 Edition with the following rules for local competition:

4. Fielding a Team

- 4.1. Teams may register up to 15 players.
- 4.2. Teams may field a maximum of five (5) registered players on court.
- 4.3. At least four (4) registered players are required for a game to commence.
- 4.4. Teams playing Mixed may have a maximum of two (2) and minimum of one (1) male/s on court at any time.
- 4.5. Mixed teams may have a maximum of one (1) male per third i.e. one only as either GS or GA (attacking third), one only as C (centre third), or one only as either GD or GK (defensive third)
- 4.6. Players must be 16 years of age to be eligible to play.
- 4.7. All players MUST be registered to play (See Player Registrations on page 5).

5. The Game

- 5.1. Games will consist of 4 x 10 minute quarters, with a break of one minute at quarter time, and three minutes at half time.
- 5.2. A coin toss, 'paper-scissors-rock' or other method will determine who takes Centre pass 1st and 3rd quarter. The other team will receive centre pass on 2nd and 4th quarters. All other centre passes will go to the team who **did not** score the last goal.
- 5.3. The team that wins the coin toss may also select their **power play** quarter (double points). The other team may then select their quarter from the remaining three.
- 5.4. Fast 5 uses rolling substitutions, meaning you may sub at any time during the game.
- 5.5. 1 point will be awarded for goals from the inner semi-circle, two points from the outer semi-circle, and three points for any other position inside the attacking third.
- 5.6. Games will start and finish on time.
- 5.7. Due to the fast-pace, alternate scoring, and power-play periods in Forum fives, each team is expected to provide one person to assist in the scoring of the game.
- 5.8. Both team captains must sign the scoresheet and provide spirit point scores at the completion of the game.

6. Attire

- 6.1. Umpires will check ALL players prior to taking the court with regard to jewellery and nail length (See **Nails and Jewellery** on page 3).
- 6.2. Teams should be dressed in matching coloured tops.
- 6.3. Appropriate, closed footwear must be worn. Players will not be allowed to take the court with bare feet. Netball shoes are recommended.
- 6.4. Team uniforms must not display offensive images or language, as per the entry conditions to NUsport managed facilities.
- 6.5. Bibs are provided at the venue. However, teams may also provide their own.

7. Finals

- 7.1. Finals will be played in the following format: (1st v 4th) & (2nd v 3rd). Winners progress to Grand Final.
- 7.2. In the event of a drawn game in finals, the winner will be decided by the following tiebreakers:

 Three-pointers two-pointers higher team on the original ladder.

<u>Important</u>: 6-week summer competitions will only consist of 1 round of finals, thus a standalone grand final where $1^{st} v 2^{nd}$ on the final ladder. This is due to the restrictions and costs associated with a reduced season.



Mixed Small Sided Soccer

Games are played according to the Federation for International Football Association Laws of The Game with the following rules for local competition:

8. Fielding a Team

- 8.1. Teams may register up to 14 players.
- 8.2. Teams may field a maximum of five (5) registered players on court.
- 8.3. At least four (4) registered players are required for a game to commence.
- 8.4. Teams playing Mixed must have a minimum of two (2) females on at any time.
- 8.5. All players MUST be registered to play (See Player Registrations on page 5).
- 8.6. Players must be of 16 years of age to participate.

9. The Game

- 9.1. Games will consist of 2 x 20 minute halves, with a 2 minute half time break.
- 9.2. Captains will begin with a coin toss; 'paper-scissors-rock' or other method to determine which team will receive first possession.
- 9.3. Games will start and finish on time. The clock will not stop for injuries/time outs.
- 9.4. Teams may use an unlimited number of substitutions at any time during the game.
- 9.5. Both team captains must sign the scoresheet and provide spirit point scores at the completion of the game.

10. Attire

- 10.1 Umpires will check ALL players prior to taking the court with regard to jewellery and nail length (See Nails and Jewellery on page 3).
- 10.2 Teams should be dressed in matching coloured tops.
- 10.3 Appropriate, closed footwear must be worn. Players will not be allowed to take the field with bare feet.
- 10.4 Team uniforms must not display offensive images or language, as per the entry conditions to NUsport managed facilities.
- 10.5 Bibs are provided at the venue. However, teams may also provide their own.

11. Finals

- 11.1 Finals will be played in the following format: (1st v 4th) & (2nd v 3rd). Winners progress to Grand Final.
- 11.2 In the event of a drawn game in finals, the winner will be decided by the following tiebreakers: Three-pointers two-pointers higher team on the original ladder.

<u>Important</u>: 6-week summer competitions will only consist of 1 round of finals, thus a standalone grand final where 1^{st} v 2^{nd} on the final ladder. This is due to the restrictions and costs associated with a reduced season.



Badminton- Mixed Doubles

Games are played according to the **Badminton World Federation (BWF)** with the following rules for local competition:

1. Fielding a team

- 1.1. Teams may register up to six (6) players in a team.
- 1.2. Teams may field a maximum of two (2) registered players on court.
- 1.3. At least two (2) registered players are required for a game to commence.
- 1.4. Teams must have a minimum of one (1) male and one (1) female on at any time.
- 1.5. All players MUST be registered to play (See Player Registrations on page 5)
- 1.6. Players must be of 16 years of age to participate.

2. The Game

- 2.1. Captains will begin with a coin toss, 'paper-scissors-rock' or other method to determine which team will serve first. The winning captain will choose to serve or receive; the losing captain will have the choice of end.
- 2.2. Games will consist of the best of three games.
- 2.3. A game shall be won by the side which first scores 21 points.
- 2.4. All games are subject to a 40-minute time limit. Should the time limit be reached before all sets have been completed, the result will be based on the score at that time (i.e. if Team A plays Team B and the score is 25-12; 17-25; 11-8 at full time, Team A will be declared the winner). If the set score is even at full time, a draw will be declared.
- 2.5. The side winning a rally shall add a point to it's score. A side shall win a rally, if the opposing side commits a "fault" or the shuttle ceases to be in play because it touches the surface of the court inside the opponent's court.
- 2.6. If the score becomes 20-all, the side which gains a two-point lead first, shall win that game
- 2.7. If the score becomes 29-all, the side scoring the 30th point shall win that game.
- 2.8. Games will start and finish on time. No injury time or "time outs" will be allowed.
- 2.9. Teams may substitute players on any rotation during the game.
- 2.10. Both team captains must sign the scoresheet and provide spirit point scores at the completion of the game.
- 2.11. The side winning a game shall serve first in the next game.

3. Attire

- 3.1. Umpires will check ALL players prior to taking the court with regard to jewellery and nail length (See **Nails and Jewellery** on page 3).
- 3.2. Teams should be dressed in matching-coloured tops.
- 3.3. Appropriate, closed footwear must be worn. Players will not be allowed to take the court with bare feet. Non-Slip, non-marking indoor shoes are recommended.
- 3.4. Team uniforms must not display offensive images or language, as per the entry conditions to NUsport managed facilities.

6. Finals

6.1. The Semester 1, 2024 will not consist of finals due to the shorted, introduction period.